DAY 9

LESSONS COVERED: ULAT 1.6, 1.7

CONTENT: 1. QUESTION FORMATION (2 TYPES) AND NEGATION
2. NUMBERS FROM 0 TO 19

OVERVIEW: Before taking the 1.6 test on question formation and negation, the teacher will tell students to view the lesson 1.7 instructional video on the numbers 0 to 19 once they have been tested. Once all have been tested, the teacher will perform a drilling sequence with the students over lesson 1.7.

ACTIVITIES: LESSON 1.6

1. **TEST 1.6.** One method for determining which student is tested first is to take the day's date and to count off that number of students. Thus, on January 15th, for example, it is the 15th student who will be tested first. Another means is to select a number from 1-30, to write it down and then to ask a student to do the same. By adding the two numbers and counting off that number of students, one can determine who is tested first without having to choose someone intentionally. Once the first student to be tested is selected, one simply advances in order through the seating chart.

ACTIVITIES: LESSON 1.7

OPTIONAL: Students watch the **INSTRUCTIONAL VIDEO** on numbers 0 to 19.

1. If time permits (depending on the number of students you had to test), you can perform the following activities regarding numbers with the students:

    a. Section 2: **Point to the numbers** out of sequence and have the students identify them in unison. After having heard their response each time, repeat the number emphasizing its pronunciation.
    b. Section 3: Divide the class in two teams and play **SHOWDOWN** with them. Convey that there will be another round of the game later.
    c. Section 4: **READ** through the numbers together, emphasizing whatever similarities exist between the numbers 1 – 9 and those from 11 – 19 (2 and 12, 3 and 13, 4 and 14, etc.)
    d. Section 5: Following up on those similarities, have the students **read the numbers in the order in which they are written**.
    e. Section 6: Play the second round of **SHOWDOWN** beginning with the score derived during play in section 3.

f. Section 7: Invite individual students to try to **read the numbers within the 30 second time limit**. Stop them when time runs out and see which student in the class can get the farthest in the list, then have the class do the activity together.
g. Section 8: Have the class **read the numbers backward** in unison.
h. Section 9: Play the **RACING GAME** after making two teams within the classroom.